Code 1 : Constants

import java.util.Scanner;

class PracticalOneA {

public static void main(String[] args) {

final double PI = 3.14;

Scanner sc = new Scanner(System.in);

System.out.print("Enter Radius of Circle : ");

float radius = sc.nextFloat();

System.out.println("Area of circle : " + (PI \* radius \* radius) );

System.out.print("Enter length and breadth of Rectangle : ");

float length = sc.nextFloat();

float breadth = sc.nextFloat();

System.out.println("Area of Rectangle : " + (length \* breadth) );

System.out.print("Enter Side of Square : ");

float side = sc.nextFloat();

System.out.println("Area of Square : " + (side \* side) );

}

}

Output :

